

ANDREW MORRISON

Industrial Designer with 19 years of working experience.
Passionate about creating systems, products and technologies that help shape a better future for our society.

SKILLS

Project Management, Strategic Thinking, Conceptual Creativity, Problem Solving, UX/UI Design, 3D Modeling, 3D Rendering, 3D Animation, Social Design, Crowd Funding, Brand Development, Event Planning, Social Media Management, Marketing, Sourcing, Prototyping, Manufacturing.

LANGUAGES

Fluent in English and Spanish
Basic Mandarin Chinese

SOFTWARE

SolidWorks, 3DSMax, Maya, Keyshot, V-Ray, Corel Draw, Photoshop, Illustrator, HTML, Sketch, Invision, XD, Marvel, Reason, Premiere, After Effects, Final Cut Pro, MS Office.

AWARDS

2016 Web Summit Semi Finals

Qualtica Crowd Computing Platform

2014 Red Dot Design Award

Remington HyperFlex Series

2013 Human Rights Advocacy Award

University of Miami

2010 Professor of the year award

Central Academy of Fine Arts

2010 Gold Design award

Midea Corporation Design Competition

2006 Best of Show Production

Digital Media Arts College Graduation

PATENTS

Remington Hyperflex Electronic Shaver

USD738042S1

Remington Shaver

USD737514 / USD737515 / USD737516

Forward Industries Glucose Monitoring Kit

EP1736099A2

CONTACT

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WORK EXPERIENCE

2014 to Present:

DIRECTOR / CO-FOUNDER - CONCEPTO FOUNDATION INC.

Concepto Foundation is a 501c3 non-profit organization focused on using Design Thinking to help solve social challenges for communities around the world.

Responsible for setting up the organization's vision and strategy for developing a scalable crowd-computing interface to perform categorized qualitative and quantitative research on any given subject, so that ideas to help solve specific challenges, can be easily presented, objectively analyzed and efficiently developed.

2006 to Present:

DIRECTOR / CO-FOUNDER - CONCEPTO STUDIOS INC.

Responsible for creating, managing and developing operations in China and the US. Managed and executed client's projects with our internal teams for design development, prototyping, sourcing and manufacturing. Served global clients such as Office Depot, Polaroid, George Foreman, Remington, Midea, LG, Philips, and Black and Decker among others. In charge of strategic planning and implementation of all new design, budgeting and business development.

2009 to 2010

INDUSTRIAL DESIGN PROFESSOR - BEIJING CENTRAL OF ACADEMY FINE ARTS

Responsible for teaching advanced product development and sustainable design to a class of 45 students. 10 design teams were assigned to conceptualize, develop and prototype solutions to tackle real world challenges.

2006 to 2007

LEAD PRODUCTION DESIGNER - SPINE 3D INC.

Responsible for managing and collaborating with a team of 3D animators and designers on the development of multiple 3D product and architectural visualization projects. From script writing and story boarding, to camera setup, rigging, animation, texture mapping, rendering, post processing and video production.

2006 to 2007

PROFESSOR OF ANIMATION - DIGITAL MEDIA ARTS COLLEGE

Responsible for teaching the working principles of 3D Modeling, Animation, Rendering and Video Production process to a class of 10 students.

2000 to 2006

LEAD INDUSTRIAL DESIGNER - FORWARD INDUSTRIES INC.

Worked with a team of designers on the development of hundreds of products in the mobile and medical accessory industry. We served global clients such as Motorola, Casio, Abbot, Nokia, Canon, Dell and Bayer among others.

EDUCATION

2006

MFA IN VFX ANIMATION AND PRODUCT VISUALIZATION

Digital Media Arts College - Magna Cum Laude - 3.98 GPA

2000

BFA INDUSTRIAL DESIGN

Rhode Island School of Design - 3.1 GPA